

# TURBO

Welcome to UFS Turbo!  
Effective: Nov. 16, 2018

Turbo is a format geared towards newer players and veterans alike. Compared to the Standard format, players do not need as many cards to play Turbo and the format always consists of the latest four sets. Deck construction notes are listed on below.

## 1) Turbo Tournaments

- Players will play 60 minute Swiss rounds determined by the number of entrants as per the Swiss Tournament Schedule. Swiss rounds will be decided by a best of three game series. The tournament will be cut to single elimination as per the Swiss Tournament Schedule. Elimination rounds are untimed.
- Swiss Round Schedule
  - 8-16 Players = 4 Rounds
  - 17-32 Players = 5 Rounds
  - 33-64 Players = 6 Rounds
  - 65-128 Players = 7 Rounds
  - 129-256 Players = 8 Rounds
  - 257+ Players = 9 Rounds
- Elimination Rounds
  - 9-16 Players = Cut to Top 4
  - 17-64 Players = Cut to Top 8
  - 65+ Players = Cut to top 16
- The Diversity Rule is not enforced in Turbo tournaments.

## 2) Deck Construction

- Decks must be exactly **41 cards** (40 main deck + 1 Starting Character)
- Up to 4 copies of any card
- No sideboard
- Only cards with the following watermarks are legal in Turbo. In addition, only cards from their respective sets can be played. This means that no champion cards or promo cards are allowed in Turbo with the exception of Box Toppers.
  - Street Fighter 30<sup>th</sup> Anniversary (SF01 Street Fighter, cards 1 – 189)

- Cowboy Bebop (CB01 Cowboy Bebop, cards 1-145)
- Mortal Kombat X Dragon (MKX01 Mortal Kombat X, cards 1-189)
- Street Fighter Vs Darkstalkers (SFvDS01)



TurboBannedList:

Liu Kang – Mortal Kombat X #91

Quan Chi - Mortal Kombat X #109

Twinkle Murdock – Cowboy Bebop #109

Notes:

- Players may use older versions of cards that were reprinted with the above watermarks, as long as they have the same name and function the same as the most recent printed version.

### 3) Turbo Game Rules

- At the start of the game, each player may elect to take a mulligan.
  - The player going first may choose to put all cards in their hand on the bottom of their deck and then draw back up to their starting hand size.
  - The player going second may take a “**Turbo Mulligan**”
- **Turbo Mulligan**- Choose any number of cards from your hand and put those cards on the bottom of your deck. Draw back up to your starting hand size.
- After both players complete the mulligan, each player that took a mulligan shuffles their deck. Their opponent has the option to cut their deck once shuffling is complete.
- When cycling the deck, remove 5 cards from the game.

***All other Standard UFS game rules apply.***

#### 4) Registration

- To register a sanctioned UFS Turbo event, contact [Turbo@iascogames.com](mailto:Turbo@iascogames.com) at least 21 days prior to the event with the date and venue of the Turbo event.
- Things to keep in mind when registering for a UFS Turbo event:
  - The entry fee for each UFS Turbo event is \$5.00.
  - An event must have a minimum of 8 registered players in order to be sanctioned.
  - In the case of an event not reaching the minimum player count, players will be refunded their entire entry fee and the event will not be recorded.
- A venue may register for as many events as they would like during the UFS Turbo season.

## 5) Prizes!

- Players of a sanctioned UFS Turbo event earn 50 Redemption points for participating.
- Players that win a UFS Turbo event earn:
  - 1,000 additional Redemption points (1,050 total points after participation).
  - 3 Player of the Year points.
  - Qualification to participate in the 2017-2018 UFS Turbo World Championship.
  - Improved seeding in the UFS Turbo World Championship (see notes below).
- Top 8 players at the UFS Turbo World Championship will receive:
  - 5<sup>th</sup> through 8<sup>th</sup> place: 3 Player of the Year points
  - 3<sup>rd</sup> & 4<sup>th</sup> place: 5 Player of the Year points.
  - 2<sup>nd</sup> Place: 10 Player of the Year points.
  - 1<sup>st</sup> Place: 15 Player of the Year points.
- The UFS Turbo World Champion will receive the keys and title to a custom built, turbo charged sports car. Half of the entry fees collected from the 2017-2018 turbo events will be used on improvements and upgrades to the car. Jasco Games will be posting updates periodically on benchmarks made for the upgrades, including images and videos of the grand prize.

### Notes:

-Unlike Standard UFS tournaments, players earn no Player of the Year points during round play.

-For each UFS Turbo event that a player wins, they will receive higher seeding in the UFS Turbo World Championship.

-Redemption points earned during the UFS Turbo season may not be shared with other players.

-All UFS Turbo Redemption Points will be awarded to players AFTER the World Championship.

## **7) Important Dates**

- The 2017-2018 UFS Turbo Season begins on September 23, 2017.
- The final date of the UFS Turbo season is March 16, 2019.
- The Turbo World Championship will take place March 30, 2019 in Omaha Nebraska.
- The next UFS Turbo Season begins April 12, 2019.

## **8) Turbo Events Outside of the United States**

- Venues and players wishing to participate in UFS Turbo events outside of the United States follow the same rules as above with the following exception:
- Please e-mail [turbo@jasco games.com](mailto:turbo@jasco games.com) for assistance.